

WARP

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# SLAM

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<https://gitlab.com/paverobotics/vehicle/vehicle-core>

vehicle-core/localization/warp\_slam

# Configuration

- A class that holds all the parameters
- **Singleton pattern**
  - Can only be accessed through the method *GetInstance()*

```
config::Config::GetInstance().submap.size += 1;
```

- Parameters can be dynamically changed using [ROS dynamic reconfigure](#)

```
// warp_slam/include/configuration/config.h

class Config {
public:
    // Structs containing the parameters of each component
    Imu imu;
    // ...
    ScanMatch scanMatch;

    static Config& GetInstance(const std::string& path = "");

    // Singleton pattern restrictions
    Config(Config const&) = delete;
    void operator=(Config const&) = delete;

private:
    Config();
};
```

# Configuration

- Parameters can be restored from a **YAML** file (*example in warp\_slam/test/assets*)

```
Config& Config::GetInstance(const std::string& path) {
    static Config instance;

    if (!path.empty()) {
        YAML::Node config = YAML::LoadFile(path);

        // IMU config
        // ...
        instance.imu.gravity_time_constant = config["imu"]["gravity_time_constant"].as<double>();
        // ...
    }

    return instance;
}
```

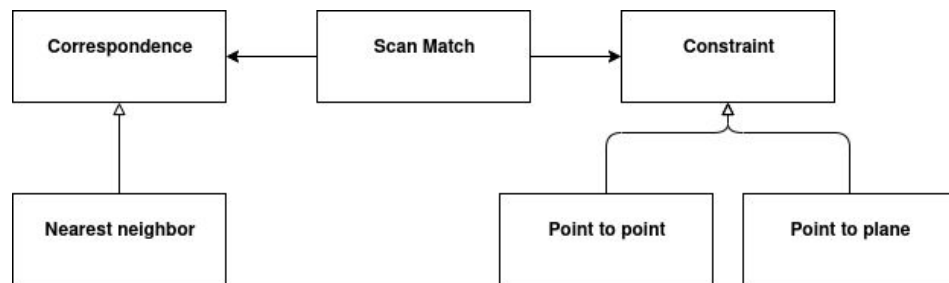
```
submap:
  num_scans: 30
  size: 30

# ...

submap_creator:
  max_queue_size: 0
  max_scans_in_submap: 0
```

# Optimization / Scan Match

- Returns a transformation that aligns two point clouds
- Transform optimize(submap, scan)
  - Initialize a transformation as identity
  - Loop until end of optimization
    - Apply transformation to scan
    - Calculate correspondences
    - For each correspondence create a constraint (point to point)
    - Add the constraints to the optimization problem



# Optimization / Correspondence

- Base class for any kind of correspondences
  - Returns the index of the corresponding point to *point* in *pointCloud*

```
class Correspondence {
public:
    virtual int calculate(const pcl::PointXYZ & point,
        const pcl::PointCloud<pcl::PointXYZ>::Ptr pointCloud) = 0;

    std::vector<int> calculate(const pcl::PointCloud<pcl::PointXYZ>::Ptr pointCloudA,
        const pcl::PointCloud<pcl::PointXYZ>::Ptr pointCloudB);
};
```

# Optimization / Constraint

- Builds a cost function for the [Google Ceres Solver](#)
- At the moment there is only one child: point\_to\_point.cc
- Open-closed principle: It is very easy to extend to other constraints such as point\_to\_plane thanks to inheritance

```
class Constraint {  
    public:  
        virtual ceres::CostFunction* build() = 0;  
    protected:  
    private:  
};
```

# VPN

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<https://www.notion.so/VPN-7a5e8696ebe44846995865c34696d12d>



# VPN

- Deployment of a VPN for Warp




<https://hub.docker.com/r/kylemanna/openvpn/>



<https://github.com/kylemanna/docker-openvpn>

Current configuration:

-  warp-cloud-dev/vpn-server
- IP: 34.107.86.221

# GPS

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<https://gitlab.com/paverobotics/vehicle/vehicle-core>

vehicle-core/sensors/gps  
deployment/pulumi/gps

# GPS



<https://github.com/KumarRobotics/ublox.git>

- Docker image that deploys the ublox package
- Pulumi deployment to deploy the GPS into the cluster

A word of advice:

Do not try to setup a GPS indoors  
(even if gps is hanging out from the window)



# grid2occupancy

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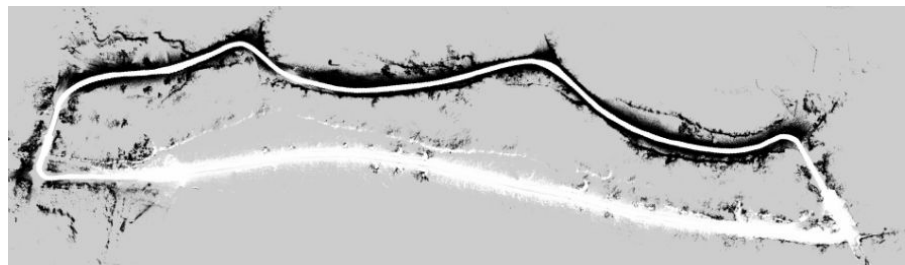


[https://gitlab.com/paverobotics/cloud/  
pointcloud-to-grid/](https://gitlab.com/paverobotics/cloud/pointcloud-to-grid/)

pointcloud-to-grid/src/grid2occupancy

# Description

- A ROS package that generates a **costmap** for the planner
- Two use cases
  - From a point cloud (PCD)
  - From a grid map
- It can use **trajectory** information to free the path
- It uses the segmentation **labels** of the points to adjust the cost
- It is also available as a Docker Image 



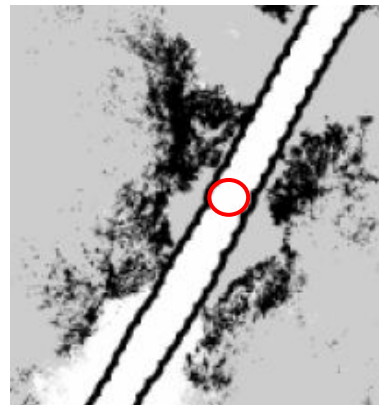
# Parameters

- A class that holds all parameters for the package
- Singleton pattern
- The parameters are loaded from a **YAML** file
- Full description of the parameters in *grid2occupancy/README.md*

```
grid_map_pcl:  
  parameters_file: ../grid_map/grid_map_pcl/config/parameters.yaml  
  
costmap:  
  cost_per_label:  
    # Label -1 should not be used as it is used for unknown  
    # Cost should be between 0 and 254  
    -  
      label: 1 # Grass  
      cost: 100  
    -  
      label: 2 # Asphalt  
      cost: 0  
    -  
      ...  
  thresholds:  
    lethal: 2  
    inscribed_inflated: 1  
    free: 0  
  
labels_to_grid:  
  deviation: 0.05  
  
trajectory:  
  use_trajectory: false  
  csv_file: ../trajectory_filtered.csv  
  radius_free: 1.0  
  radius_block_max: 2.0  
  radius_block_min: 1.0
```

# Trajectory extraction

- A Jupyter notebook used to extract the coordinates of the trajectory
- Three steps:
  - Convert the pbstream into a bag file
  - Convert the bag file into a csv
  - Extract x,y,z fields from the csv
- A circle of radius  $trajectory/radius\_free$  is marked as free
- The area between two circles with radius  $trajectory/radius\_block\_min$  and  $trajectory/radius\_block\_max$  is marked as blocked



[pbstream\\_trajectories\\_to\\_rosbag\\_main.cc](https://github.com/AtsushiSakai/rosbag_to_csv)



[https://github.com/AtsushiSakai/rosbag\\_to\\_csv](https://github.com/AtsushiSakai/rosbag_to_csv)

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# BaseNode

- Contains the common behaviour between the two use cases
  - Initialize ROS
  - Get a grid map
  - Adjust values of unknown cells
  - Shift all cells such that the minimum is zero
  - Free trajectory if required
  - Generate a costmap
  - Save the costmap using [ROS map server](#)

```
class BaseNode {  
  
public:  
  
    int main(int argc, char** argv);  
  
protected:  
  
    virtual gm::GridMap getGridMap() = 0;  
    virtual void saveGridMap(gm::GridMap gridMap);  
    std::unique_ptr<ros::NodeHandle> nh_;  
  
};
```



# pointcloud2costmap node

```
roslaunch grid2occupancy pointcloud2costmap.launch folder_path:=$(pwd) pcd_filename:=pointcloud.pcd
```

- Node that converts a PCD into a costmap
- Convert the PCD into a grid map using the **GridMapPclLabelLoader** class
- The grid map is saved into a **bag** file in *folder\_path/preprocessed\_gridmap.bag* in the topic */gridmap*
- Input
  - folder\_path
    - parameters.yaml
  - pcd\_filename
- Output
  - folder\_path
    - costmap (yaml and pgm)
    - preprocessed\_gridmap.bag

# GridMapPclLabelLoader

- A custom class that inherits from [GridMapPclLoader](#)
- It adds support for points with the fields x,y,z,Label
- getGridMap()
  - It gets the grid map generated by the parent class (elevation)
  - It creates a new layer (labels). For each cell (x,y), it assigns the most common label of the points contained in that cell at that elevation. ( $\pm labels\_to\_grid.deviation$ )

```
// grid2occupancy/include/grid_map_pcl/GridMapPclLabelLoader.hpp

class GridMapPclLabelLoader: public GridMapPclLoader
{
public:
    void loadCloudFromPcdFile(const std::string& filename);
    const grid_map::GridMap& getGridMap() const;
private:
    pcl::PointCloud<pcl::PointXYZL>::Ptr rawLabelInputCloud_;
    void setRawLabelInputCloud(pcl::PointCloud<pcl::PointXYZL>::ConstPtr rawLabelInputCloud);
    std::unique_ptr<grid_map::GridMap> gridMapPtr_ = std::make_unique<grid_map::GridMap>();
};
```

# gridmap2costmap node

```
roslaunch grid2occupancy gridmap2costmap.launch folder_path:=$(pwd) bag_filename:=preprocessed_gridmap.bag
```

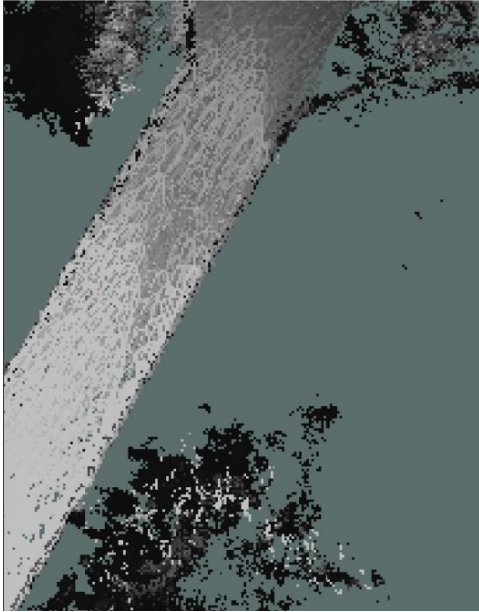
- Inherits from BaseNode
- getGridMap() loads a bag file containing the preprocessed gridmap stored by the previous node

```
class GridMap2CostmapNode: public BaseNode {  
protected:  
    gm::GridMap getGridMap() {  
  
        std::string inputBagName, folderPath;  
        nh_>param<std::string>("folder_path", folderPath, "");  
        nh_>param<std::string>("bag_filename", inputBagName, "bag_ccloud");  
        std::string pathToBag = folderPath + "/" + inputBagName;  
  
        return g2o::loadFromBagFile(pathToBag, "/gridmap");  
    }  
};
```

- Input
  - folder\_path
    - parameters.yaml
  - bag\_filename
- Output
  - folder\_path
    - costmap (yaml and pgm)

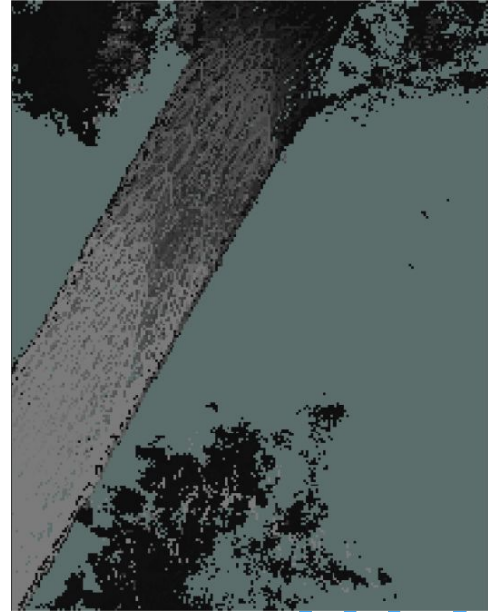
# Outputs with different cost per label

Cost: 0



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Cost: 100



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# Next steps

- The conversion from **grid map** to **cost map** is done using the [grid\\_map/grid\\_map\\_costmap2d](#) package which uses absolute elevation to set the cost for the cells
- A better solution would be computing the normals and using them to know if the vehicle can reach that cell

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